

# RRE: A Game-Theoretic Intrusion Response and Recovery Engine

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## Goals

- Cyber-physical security-state estimation using cyber-side Intrusion Detection Systems (IDSes) and power-side Power Measurement Units (PMUs).
- A system security metric to assess and measure, at each time instant, the system-wide security level of the power grid.
- Reactive response against adversarial attacks that uses knowledge about the power grid's current security-state and its security level.

## **Fundamental Questions/Challenges**

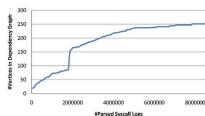
- How to handle and fuse overwhelming information from various data sources deployed in the cyber and power sides of the grid.
- How to rank the security incidents regarding their criticality level, and present them to system operators in a meaningful and concise manner.
- How to realistically reason about and predict attackers' behavior in the future.

#### Research Plan

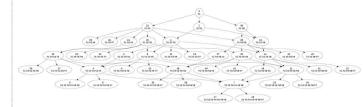
- To make use of machine learning algorithms to automatically capture dependencies among the power grid subsystems in order to minimize the human involvement in the information fusion process.
- To use the automatically learned system dependency model along with efficient and scalable belief propagation techniques to deduce how critical each security incident is globally.
- To design and develop a scalable gametheoretic decision-making solution to come up with optimal response and recovery actions in real-time for large-scale power grid networks.

## Research Results

- Automated generation and learning of systemwide dependency graph and adversary-driven attack graph for large-scale power grid networks.
- Automated calculation of the system security using the Gibbs Sampler method.



(Semi-)automated response against attackers.



## **Broader Impact**

 The ultimate goal of providing an automated response capability to power grid control rooms will enable quick reaction against security attacks and prevent them from causing potentially catastrophic failures.

# **Interaction with Other Projects**

- We have been working with Prof. Overbye and his student Kate Rogers on scalable bad-data detection algorithms that ignore corrupted data while fusing sensory information.
- Our group is planning to make more intensive use of the TCIPG test-bed room, as a shared resource, to collaborate with other research groups.

#### **Future Efforts**

 The major next step of the project will be to add a response capability to our test-bed implementations that we demonstrated in Nov. 2010.

